FIERCES ON BICA
First International Early Research Career Enhancement School on Biologically Inspired Cognitive Architectures

April 21-24
Moscow, Russia

Organized by
• National Research Nuclear University MEPhI
• BICA Society

Sponsored by

RSF | Russian Science Foundation
FIERCES ON BICA 2016

First International Early Research Career Enhancement School on Biologically Inspired Cognitive Architectures
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Welcome to FIERCES on BICA

Manifesto
We are the Young Scientists of the World. We hereby are launching a fierce attack on BICA: the prestigious domain of research known to many as "Biologically Inspired Cognitive Architectures". Let there be no doubt worldwide that we have the courage to unite our Task Forces in changing the way people do research in this field for good. We are the future scientific generation. Join us on April 21-24 to change the world for the better.

Synopsis
A three-day meeting of early-career researchers (students, interns, postdocs, trainees, research staff and faculty, including young scientists from around the world) with world-recognized leading experts in the field of BICA. This School will develop future world leadership in the field by young scientists for years to come. The friendly atmosphere of excitement and opportunity will help us to initiate partnership and collaboration using roundtables, breakout groups and discussion panels. Working language of the School is English.

Blurb
Biologically Inspired Cognitive Architectures (BICA) are computational frameworks for building intelligent agents that are inspired from biological intelligence. Biological intelligent systems, notably animals such as humans, have many qualities that are often lacking in artificially designed systems including robustness, flexibility and adaptability to environments. At a point in time where visibility into naturally intelligent systems is exploding, thanks to modern brain imaging and recording techniques allowing us to map brain structures and functions, our ability to learn lessons from nature and to build biologically inspired intelligent systems has never been greater. At the same time, the growth in computer science and technology has unleashed enough computational power at sufficiently low prices, so that an explosion of intelligent applications from driverless vehicles, to augmented reality, to ubiquitous robots, is now almost certain. The growth in these fields challenges the computational replication of all essential aspects of the human mind (the BICA Challenge), an endeavor which is interdisciplinary in nature and promises to yield bi-directional flow of understanding between all involved disciplines.
Topics At-A-Glance

- Models of perception, cognition and action
- Emotionally intelligent BICA
- Character reasoning and narrative intelligence
- Active learning in artifacts
- Believable autonomous social actors
- Secure authentication of the mind
- Benchmarks, metrics, tests and challenges for BICA
- Fundamental theoretical questions in BICA research
- The roadmap for the BICA Challenge
- Future plans for fundings and collaboration

Historical Perspective

FIERCES on BICA originates from, and continues the spirit of the Early Career Researcher Workshop Track (ECRT) sponsored by Elsevier and held at the MIT (Massachusetts Institute of Technology) in Cambridge (Boston), Massachusetts, USA, in November 2014 as a part of the international conference BICA 2014. It is expected that the present continuation of that great initiative will become a regular annual event, complementing the BICA conference series. In fact, the next Fierces on BICA event is planned for 2017 (we will keep the acronym, while switching "First" for "Second").

Points of Contact

- Alexei Samsonovich
  Organization George Mason University (USA), MEPhI (Moscow)
  E-mail asamsono@gmu.edu
- Valentin V. Klimov
  Organization MEPhI (Moscow)
  E-mail vvklimov@mephi.ru
- Aleksandr I. Panov
  Organization FRC “Computer Science and Control” RAS (Moscow)
  E-mail pan@isa.ru
Program

Registration table opens at 8:00 AM on each day. Participants need to pre-register online in advance. Each lecture will last 45 minutes (including 15 minutes for questions and discussion). The Opening Keynote will last one hour. Posters will be presented during all coffee breaks. Each poster presenter will be expected to give a two-min Lightning Summary with slides during the Poster Summaries session. Canceled lectures may be replaced with ad hoc Round Tables or Special Interest Discussion Panels. Sessions will take place in the Alexeevsky hall and will end by 17:45 on Thursday-Saturday, by 15:15 on Sunday.

Collocated events

XVIII International Conference "Neuroinformatics-2016"

The international conference "NEUROINFORMATICS" is the annual multidisciplinary scientific forum dedicated to the theory and applications of artificial neural networks, the problems of Neuroscience and Biophysics systems, adaptive behavior and cognitive researches.

The scope is wide, ranging from theory of artificial neural networks, machine learning algorithms and evolutionary programming to neuroimaging and neurobiology.

The conference program includes plenary session, basic and poster sessions, workshops on the state-of-the-art of neuroinformatics and round-table discussions.

Conference will be held on April 25-29, 2016.

Social events

The following social events are expected, as parts of Fierces on BICA 2016 (participation is voluntary):

- Welcome Reception on Thursday
- Banquet on a Tower above Moscow on Friday (strictly by pre-ordered tickets)
- Alternative: a bus tour to Tsaritsyno on Friday
- A walking tour to Kolomenskoe on Saturday
- A visit to Kremlin and a Moscow city tour on Sunday
# Program-At-A-Glance

<table>
<thead>
<tr>
<th>Time</th>
<th>Thursday 21</th>
<th>Friday 22</th>
<th>Friday 22 tutorials</th>
<th>FIERCES on BICA</th>
<th>Saturday 23</th>
<th>Sunday 24</th>
</tr>
</thead>
<tbody>
<tr>
<td>8:00 - 8:30</td>
<td>registration; setup</td>
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<td>registration; setup</td>
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<tr>
<td>8:30 - 8:45</td>
<td>chair: A. Samsonovich</td>
<td>Chair: Antonio Lieto</td>
<td></td>
<td>chair: Vladimir Redko</td>
<td>chair: L. Pudilovskaya</td>
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<tr>
<td>8:45 - 9:00</td>
<td>opening: A. Samsonovich</td>
<td>Tarek R. Besold</td>
<td>Frank Ritter</td>
<td>Evgeny Osipov</td>
<td>Witali L. Dunin-Barkowski</td>
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<tr>
<td>9:00 - 9:15</td>
<td>Mikhail Burtsev</td>
<td>Alexey Averkin</td>
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<td>9:30 - 9:45</td>
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<td></td>
<td>Sergey Dolenko</td>
<td>Vladimir Golovko</td>
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<td>9:45 - 10:00</td>
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<td>10:00 - 10:30</td>
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<tr>
<td>10:30 - 10:45</td>
<td>chair: Olivier Georgeon</td>
<td>Chair: K. Johannsdottir</td>
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<td>Olga D. Chernavskaya</td>
<td>Lubov N. Podlilevskaya</td>
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<tr>
<td>10:45 - 11:00</td>
<td>Paul Verschure</td>
<td>Antonio Chella</td>
<td>Frank Ritter</td>
<td>Valery B. Tarassov</td>
<td>Kate Jeffery</td>
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<td>11:00 - 11:15</td>
<td>Carlos Leon</td>
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<td>11:45 - 12:00</td>
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<td>11:45 - 12:00</td>
<td>lunch</td>
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<td>12:00 - 12:15</td>
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<td>12:00 - 13:00</td>
<td>chair: Carlos Leon</td>
<td>Chair: Antonio Chella</td>
<td>chair: Mikhail Burtsev</td>
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<td>12:30 - 12:45</td>
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<td>12:30 - 12:45</td>
<td>DPA: Cognitive semiotics</td>
<td>DPA: &quot;B&quot; in BICA</td>
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<td>12:45 - 13:00</td>
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<td>14:00 - 14:15</td>
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<tr>
<td>13:00 - 13:15</td>
<td>Serge Shumsky</td>
<td>Antonio Lieto</td>
<td>Poster summaries*</td>
<td>(tr.) chair: Tarek Besold</td>
<td>chair: Frank Ritter</td>
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<td>13:15 - 13:30</td>
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<td>14:15 - 14:30</td>
<td>Vladimir E. Pavlovsky</td>
<td>Session summaries</td>
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<tr>
<td>13:45 - 14:00</td>
<td>Olivier Georgeon</td>
<td>Kamilla R. Johannsdottir</td>
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<td>14:30 - 14:45</td>
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<td>14:30 - 14:45</td>
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<td>15:15 - 15:30</td>
<td>Hackathon awards; Adjourn</td>
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<td>14:45 - 15:00</td>
<td>(P. Verschure, A.Chella)</td>
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<td>15:15 - 15:30</td>
<td>break</td>
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<td>15:00 - 15:30</td>
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<td>15:30 - 16:00</td>
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<td>15:00 - 15:30</td>
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<td>15:00 - 15:30</td>
<td>chair: Valentin Klimov</td>
<td>chair: David Vernon</td>
<td>Chair: Sergey Dolenko</td>
<td>15:30 - 16:00</td>
<td>(tr.) chair: V.E.Pavlovsky</td>
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<td>15:30 - 15:45</td>
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<td>16:00 - 16:15</td>
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<td>15:45 - 16:00</td>
<td>Konstantin Anokhin</td>
<td>Christian Leibers (Skype)</td>
<td>Natalia Efremova</td>
<td>16:15 - 16:30</td>
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<td>O. P. Kuznetsova</td>
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<td>16:15 - 16:30</td>
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<td>16:45 - 17:00</td>
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<td>Viktor K. Finn</td>
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<td>16:30 - 16:45</td>
<td>Gennady S. Ospov</td>
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<td>17:00 - 17:15</td>
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<td>17:45 - 18:00</td>
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<td>17:30 - 17:45</td>
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<td>18:00 - 21:00</td>
<td>Kolomenskoe</td>
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<td>17:45 - 18:00</td>
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<td>break</td>
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<tr>
<td>18:00 - 21:00</td>
<td>Welcome reception</td>
<td>Banquet (need tickets)</td>
<td>alternative: Tsaritsyno</td>
<td>break</td>
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</tbody>
</table>

*Posters will be presented during all coffee breaks (and concurrently during all sessions) in Petrovskiy hall.

Discussion panels (DP) will be moderated by session chairs. Panelists will include speakers of the session and others by invitation.
## Detailed Program

**Thursday, April 21st**

<table>
<thead>
<tr>
<th>Time</th>
<th>Session</th>
<th>Chair(s)</th>
<th>Location</th>
</tr>
</thead>
<tbody>
<tr>
<td>08:30-10:00</td>
<td>Session 1</td>
<td><strong>Alexei V. Samsonovich</strong> (KIAS GMU, USA &amp; NRNU MEPhI, Russian Federation)</td>
<td>Alekseevsky hall</td>
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<tr>
<td></td>
<td></td>
<td><strong>Vladimir V. Uzhva</strong> (NRNU MEPhI, Russian Federation)</td>
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<tr>
<td></td>
<td></td>
<td>Welcome</td>
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<td></td>
<td></td>
<td>(abstract)</td>
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<tr>
<td>08:45</td>
<td></td>
<td><strong>Alexei V. Samsonovich</strong> (KIAS GMU, USA &amp; NRNU MEPhI, Russian Federation)</td>
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<tr>
<td></td>
<td></td>
<td>Opening talk</td>
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<tr>
<td></td>
<td></td>
<td>(abstract)</td>
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<tr>
<td>09:15</td>
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<td><strong>Mikhail Burtsnev</strong> (NRC &quot;Kurchatov Institute&quot;, NRNU MEPhI, MIPT, Russian Federation)</td>
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<tr>
<td></td>
<td></td>
<td>Functional systems network for learning in stochastic environment</td>
<td>(abstract)</td>
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<tr>
<td>10:00-10:30</td>
<td>--------------</td>
<td>Coffee Break</td>
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<tr>
<td>10:30-12:00</td>
<td>Session 2</td>
<td><strong>Olivier Georgeon</strong> (Université Claude Bernard Lyon 1, France)</td>
<td>Alekseevsky hall</td>
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<td><strong>Paul Verschure</strong> (SPECS - UPF, Spain)</td>
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<tr>
<td></td>
<td></td>
<td>The Distributed Adaptive Control of Consciousness in Animals and Machines</td>
<td>(abstract)</td>
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<tr>
<td>11:20</td>
<td></td>
<td><strong>Carlos León</strong> (Universidad Complutense de Madrid, Spain)</td>
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<td></td>
<td></td>
<td>An Architecture of Narrative Memory</td>
<td>(abstract)</td>
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<tr>
<td>12:00-13:00</td>
<td></td>
<td>Lunch Break</td>
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<tr>
<td>13:00-15:00</td>
<td>Session 3</td>
<td><strong>Carlos León</strong> (Universidad Complutense de Madrid, Spain)</td>
<td>Alekseevsky hall</td>
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<td></td>
<td></td>
<td><strong>Sergey Shumsky</strong> (Lebedev Physics Institute, Russian Federation)</td>
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<tr>
<td></td>
<td></td>
<td>Deep learning in a Brain</td>
<td>(abstract)</td>
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<tr>
<td>13:45</td>
<td></td>
<td><strong>Olivier Georgeon</strong> (Université Claude Bernard Lyon 1, France)</td>
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<td></td>
<td></td>
<td>Implementing Trace-Based Reasoning in a cognitive architecture with the aim of achieving developmental learning</td>
<td>(abstract)</td>
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<tr>
<td>14:30-15:00</td>
<td>Session 4:</td>
<td><strong>P. Verschure, A. Chella</strong></td>
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<td></td>
<td>Discussion 1</td>
<td><strong>Carlos León</strong> (Universidad Complutense de Madrid, Spain)</td>
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<tr>
<td>15:00-15:30</td>
<td>Coffee Break</td>
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<tr>
<td>15:30-17:15</td>
<td>Session 5</td>
<td><strong>Valentin V. Klimov</strong> (MEPhI, Russian Federation)</td>
<td>Alekseevsky hall</td>
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<td><strong>Konstantin Anokhin</strong> (National Research Center &quot;Kurchatov Institute&quot;, Russian Federation)</td>
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<tr>
<td></td>
<td></td>
<td>Cognitome: The Biological Cognitive Architecture (abstract)</td>
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<tr>
<td>16:30</td>
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<td><strong>Gennady Osipov</strong> (FRC &quot;Computer Science and Control&quot; RAS, Russian Federation)</td>
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<tr>
<td></td>
<td></td>
<td>Interaction between Sign-based model of the World and AI Methods in behavior modeling</td>
<td>(abstract)</td>
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<tr>
<td>17:15-17:45</td>
<td>Session 6:</td>
<td><strong>Valentin V. Klimov</strong> (MEPhI, Russian Federation)</td>
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<td></td>
<td>Discussion 2</td>
<td><strong>The BICA Challenge</strong></td>
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<tr>
<td>18:00-21:00</td>
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<td>Session: Welcome reception</td>
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**Friday, April 22nd**

<table>
<thead>
<tr>
<th>Time</th>
<th>Session 7A</th>
<th>Chair(s)</th>
<th>Location</th>
</tr>
</thead>
<tbody>
<tr>
<td>08:30-10:00</td>
<td></td>
<td><strong>Antonio Lieto</strong> (University of Turin, Department of Computer Science, Italy)</td>
<td>Alekseevsky hall</td>
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<td><strong>Tarek Richard Besold</strong> (Free University of Bozen-Bolzano, Italy)</td>
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</table>
**Program**

*Oliver Kutz*  (Free University of Bozen-Bolzano, Italy)

**Tutorial on Computational Analogy-Making, Concept Blending, and Related Forms of Non-Classical Reasoning**  ([abstract](#))

09:15 *Alexander Averkin*  (Dorodnicyn Computing Center of RAN, Russian Federation)

**Hybrid intellectual systems in cognitive economics**  ([abstract](#))

<table>
<thead>
<tr>
<th>Time</th>
<th>Session</th>
<th>Details</th>
</tr>
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<tbody>
<tr>
<td>08:30-10:00</td>
<td>Session 7B: An Overview of Cognitive Modeling with Soar</td>
<td>In this 3 hour tutorial I will introduce the concept of cognitive modeling in a cognitive architecture, and then in the Soar cognitive architecture in particular. I'll also present an example model or two, and note how this approach can help model the mind. I will note background readings in cognitive architecture, psychology for modeling, and how to run studies to test models. I will also talk about getting published in this area, and discuss briefly venues for publication and their importance.</td>
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<tr>
<td>10:00-10:30</td>
<td>Coffee Break</td>
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<tr>
<td>10:30-12:00</td>
<td>Session 8A</td>
<td></td>
</tr>
</tbody>
</table>
| 10:30     | Kamilla Johannsdottir  (Reykjavik University, Iceland) | **Location:** Alekseevsky hall  
10:30 *Antonio Chella*  (Dipartimento di Ingegneria Informatica, Università di Palermo, Italy)  
**Autism and BICA**  ([abstract](#)) |
| 11:15     | David Vernon  (University of Skövede, Sweden) | **Desiderata for Developmental Cognitive Architectures**  ([abstract](#)) |
| 10:30-12:00 | Session 8B: An Overview of Cognitive Modeling with Soar |                                                                                            |
| 12:00-13:00 | Lunch Break                                  |                                                                                            |
| 13:00-15:00 | Session 9A: Poster session                   | Posters will be presented during coffee breaks (and concurrently during sessions) on 21 and 22 April in Petrovsky hall. |
| 13:00     | Mikhail Burtev  (NRC “Kurchatov Institute”, Russian Federation) | **Location:** Moskvorechyi hall  
13:00 *Antonio Chella*  (Dipartimento di Ingegneria Informatica, Università di Palermo, Italy)  
**Location:** Alekseevsky hall  
13:00 *Antonio Lieta*  (University of Turin, Department of Computer Science and ICAR-CNR, Italy, Italy)  
**Computational Explanation in BICA**  ([abstract](#))  
13:45 *Kamilla R. Johannsdottir*  (Reykjavik University, Iceland)  
**Testing environmental impact on restoring human physiological and mental state using virtual reality**  ([abstract](#)) |
| 14:30-15:00 | Session 10: Discussion Panel 3: Human-like agency | Panelists will include speakers of the session and others by invitation.  
**Chair:** *Antonio Chella*  (Dipartimento di Ingegneria Informatica, Università di Palermo, Italy) |
| 15:00-15:30 | Coffee Break                                 |                                                                                            |
| 15:30-17:45 | Session 11A                                  |                                                                                            |
| 15:30     | Sergey Dolenko  (D.V.Skobeltsyn Institute of Nuclear Physics, M.V.Lomonosov Moscow State University, Russian Federation) | **Location:** Moskvorechyi hall  
15:30 *Natalia Efremova*  (Plekhov Russian University of Economics, Russian Federation)  
**Neuropsychologically plausible cognitive architectures in computer vision**  ([abstract](#))  
16:15 *Valery F. Karpov*  (National Research Centre “Kurchatov Institute”, Russian Federation) |
From Swarm Robotics to Social Behavior of Robots (abstract)

17:00 Aleksandr Panov (FRC Computer Science and Control RAS, Russian Federation)
Biologically and psychologically inspired modelling in B/CA (abstract)

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<thead>
<tr>
<th>Time</th>
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<tr>
<td>15:30-17:45</td>
<td>Session 11B</td>
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<tr>
<td>15:30</td>
<td>CHAIR: David Vernon (University of Skövde, Sweden)</td>
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<tr>
<td>15:30</td>
<td>LOCATION: Alekseevsky hall</td>
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<tr>
<td>15:30</td>
<td>15:30 Christian Lebiere (Carnegie Mellon University, USA)</td>
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<tr>
<td></td>
<td>Tutorial: Neurally-Inspired Modeling of Cognitive Architectures (abstract)</td>
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<tr>
<td>18:00-21:00</td>
<td>Session: Tzaritsyno park</td>
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<tr>
<td>18:00-21:00</td>
<td>Session: Banquet</td>
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<td>Need tickets. Bus will depart at 18:00.</td>
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Saturday, April 23rd

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<tr>
<th>Time</th>
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<tr>
<td>09:00-10:30</td>
<td>Session 12</td>
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<tr>
<td>09:00</td>
<td>CHAIR: Vladimir Redko (SRI for System Analysis RAS, Moscow, Russian Federation)</td>
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<tr>
<td>09:00</td>
<td>LOCATION: Alekseevsky hall</td>
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<tr>
<td>09:00</td>
<td>09:00 Evgeny Osipov (Lulea University of Technology, Sweden)</td>
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<tr>
<td></td>
<td>Computing with hyper-vectors: fundamentals of Vector Symbolic Architectures (abstract)</td>
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<tr>
<td>09:45</td>
<td>09:45 Sergey Dolenko (D.V.Skobeltsyn Institute of Nuclear Physics, M.V.Lomonosov Moscow State University, Russian Federation)</td>
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<tr>
<td></td>
<td>Solving Inverse Problems by Artificial Neural Networks (abstract)</td>
</tr>
<tr>
<td>10:30-11:00</td>
<td>Coffee Break</td>
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<tr>
<td>11:00-12:30</td>
<td>Session 13</td>
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<tr>
<td>11:00-12:30</td>
<td>CHAIR: Aleksandr Panov (Federal Research Centre for Computer Science and Control RAS, Moscow, Russian Federation)</td>
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<td>11:00-12:30</td>
<td>LOCATION: Alekseevsky hall</td>
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<tr>
<td>11:00</td>
<td>11:00 Olga Chernavskaya (LPI, Russian Federation)</td>
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<td></td>
<td>The Cognitive Architecture within Natural-Constructive Approach (abstract)</td>
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<tr>
<td>11:45</td>
<td>11:45 Valery B. Tarassov (Moscow State Technical University, Russian Federation)</td>
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<td></td>
<td>Ambient intelligence: Concepts, models and architectures (abstract)</td>
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<tr>
<td>12:30-13:00</td>
<td>Session 14: Discussion Panel 4: Cognitive semiotics</td>
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<td>Panelists will include speakers of the session and others by invitation.</td>
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<td>13:00-14:00</td>
<td>Lunch Break</td>
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<tr>
<td>14:00-15:30</td>
<td>Session 15</td>
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<tr>
<td>14:00-15:30</td>
<td>CHAIR: Tarek R. Besold (University of Osnabrück, Germany)</td>
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<td>14:00-15:30</td>
<td>LOCATION: Alekseevsky hall</td>
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<tr>
<td>14:00</td>
<td>14:00 Vladimir E. Pavlovsky (Keldysh Inst. RAS, Russian Federation)</td>
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<tr>
<td></td>
<td>Neuro Control in a Robotics (abstract)</td>
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<td>14:45</td>
<td>14:45 Vladimir Redko' (SRISA, MEPhI, Russian Federation)</td>
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<td></td>
<td>Models of autonomous cognitive agents (abstract)</td>
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<tr>
<td>15:30-16:00</td>
<td>Coffee Break</td>
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<tr>
<td>16:00-17:45</td>
<td>Session 16</td>
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<td>16:00-17:45</td>
<td>CHAIR: Vladimir E. Pavlovsky (Keldysh Inst. RAS, Russian Federation)</td>
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<tr>
<td>16:00</td>
<td>16:00 Oleg P. Kuznetsov (Institute of Control Sciences of Russian Academy of Sciences, Russian Federation)</td>
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<tr>
<td>16:45</td>
<td>Victor K. Fino (Federal Research Center Computer Science and Control RAS, Russian Federation) &lt;br&gt;Intelligent System as a means of productive thinking simulating (abstract)</td>
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<tr>
<td>18:00-21:00</td>
<td>Session: Kolomenskoe park</td>
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<tr>
<td>09:00-10:30</td>
<td>Session 17</td>
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<td></td>
<td>CHAIR: Lubov Podladchikova (A.B. Kogan Research Institute for Neurocybernetics at Southern Federal University, Russian Federation)</td>
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<td>LOCATION: Alekseevsky hall</td>
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<tr>
<td>09:00</td>
<td>Witali Dunin-Barkowski (Scientific Research Institute for System Analysis, Russian Federation) &lt;br&gt;Ksenia Soloveeva (Moscow Institute of Physics and Technology, Russian Federation) &lt;br&gt;Data Formats Inside the Brain (abstract)</td>
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<tr>
<td>09:45</td>
<td>Vladimir Golovko (Brest State Technical University, Belarus) &lt;br&gt;Current Trends and Advances in Deep Neural Networks (abstract)</td>
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<tr>
<td>10:30-11:00</td>
<td>Coffee Break</td>
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<tr>
<td>11:00-12:30</td>
<td>Session 18</td>
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<td></td>
<td>CHAIR: Witali Dunin-Barkowski (Scientific Research Institute for System Analysis, Russian Federation)</td>
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<td>LOCATION: Alekseevsky hall</td>
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<tr>
<td>11:00</td>
<td>Lubov Podladchikova (A.B. Kogan Research Institute for Neurocybernetics at Southern Federal University, Russian Federation) &lt;br&gt;Dmitry Shaposhnikov (A.B. Kogan Research Institute for Neurocybernetics at Southern Federal University, Russian Federation) &lt;br&gt;An approach to the study of the internal functional structure of cortical columns (abstract)</td>
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<tr>
<td>11:45</td>
<td>Kate Jeffery (UCL, UK) &lt;br&gt;Neural representation of complex space (abstract)</td>
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<tr>
<td>12:30-13:00</td>
<td>Session 19: Discussion Panel 5: &quot;B&quot; in BICA</td>
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<td>Panelists will include speakers of the session and others by invitation.</td>
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<td>CHAIR: Witali Dunin-Barkowski (Scientific Research Institute for System Analysis, Russian Federation)</td>
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<tr>
<td>13:00-14:00</td>
<td>Lunch Break</td>
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<tr>
<td>14:00-15:15</td>
<td>Session 20</td>
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<td>Session summaries, Discussion Panel 6: Roadmap, Hackathon awards, Adjourn</td>
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<tr>
<td></td>
<td>CHAIR: Frank Ritter (PSU, USA)</td>
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<td></td>
<td>LOCATION: Alekseevsky hall</td>
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<tr>
<td>15:30-19:00</td>
<td>Session: Kremlin &amp; Moscow city tour</td>
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<td>Bus will depart at 15:30.</td>
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</table>
The School venue is the hotel Intourist-Kolomenskoye, Moscow, Russia. Its beautiful 14-floor building is located near the highway Kashyrskoje – next to MEPhI. The surrounding is quiet and peaceful, with the Moscow River in the heart of the beautiful landscape. Intourist Kolomenskoye offers 259 guest suites, plus a number of meeting rooms and restaurants. All technical sessions will be held in the Alexeevsky hall, the greatest meeting room of the hotel.

Intourist Kolomenskoye 4* is a new ultramodern hotel, located near Moscow River, just 10 minutes away from the metro station, which is the part of one of the most important metro line in Moscow. By taking this line, you can reach international airport Domodedovo. Our hotel has 14 levels, every room’s window yield a gorgeous panoramic view on the city and surroundings. The Moscow State Integrated Art and Historical Architectural and Natural Landscape Museum-Reserve Kolomenskoye is former royal estate situated not far from the hotel. There you may see historical architecture monuments year-round.
Hotel Services

- Restaurant and lobby bar
- 4 halls for conferences, seminars, banquets
- free Wi-Fi throughout the hotel
- underground and surface parking
- laundry and dry cleaning
- transport services
- free Shuttle to/from "Kashirskaya" metro station

The distance from airports and railway stations

- Domodedovo – 30 km (18.6 ml)
- Vnukovo – 34 km (21.1 ml)
- Sheremetyevo – 45 km (28 ml)
- Paveletsky railway station – 9 km (5.6 ml)
- Kievsky railway station – 15 km (9.3 ml)

Phone  +7-495-662-1001
Email   bron@intourist-kolomenskoe.ru
Address Kashyrskoye shosse, 39b, Moscow, 115478, Russia
Moving around

Local area

1. National Research Nuclear University MEPhI
   Address 31 Kashirskoye shosse, Moscow, 115404
   Telephone +7 (495) 788-56-99
   E-mail rectormephi.ru
   Web-site https://mephi.ru/eng/

2. Intourist Kolomenskoye Hotel
   Address 39b Kashirskoye shosse, Moscow, 115409
   Telephone +7 (495) 662-10-01
   E-mail bron@intourist-kolomenskoe.ru

3. MEPhI Dorm
   Address 8k2 Proletarskiy prospect, Moscow
   Telephone +7 (495) 788-56-99

4. Kolomenskoe Park
   Address 39 Andropova Avenue, Moscow
   Telephone +7 (495) 232-61-90
   Web-site http://mgomz.com/kolomenskoe
   Permanent Expositions opening hours:
   - Expositions are open daily except Monday, from 11.00 to 19.00
   - Expositions at the Palace of the Tsar Alexey Mikhailovich are open at weekends,
     from 10.00 to 19.00

5. Shopping & entertainment center «Moskvorechije»
   Address 26, Kashirskoe highway, Moscow
   Telephone +7(495) 966-00-02
   E-mail trk@moskvorechije.ru
   Open hours daily, 10:00 a.m. - 22:00 p.m.
   The three-storeyed center accommodates 110 stores, 15 popular restaurants and cafes,
   a big supermarket, entertainment center with the cinema and Kids’ Learning Center.

6. Sberbank
   Address 6k1 Proletarskiy prospect, Moscow
Moving around

Telephone +7(499) 324-07-55
Open hours 08:30 - 19:30

Supermarkets

7. Grocery supermarket “Klen”
   Address 31k2, Moskvorechie st., Moscow
   Telephone +7 (499) 320-32-22
   Open hours 24/7

8. Grocery supermarket “Pyaterochka”
   Address 42k1 Kashirskoe sh., Moscow
   Telephone +7 (800) 555-55-05
   Open hours 9:00 – 23:00
   Web-site http://www.pyaterochka.ru/

Restaurants, cafés and bars

9. Art-café Goncharov
   Address 23 Moskvorechie st., Moscow
   Web-site http://mskr.ru/art-kafe-goncharov/

10. Restaurant Guel
    Address 40, Kashirskoe sh., Moscow
    Web-site http://www.rest-guel.ru/

11. Bar Killfish
    Address 42/1, Kashirskoe sh., Moscow
    Web-site http://killfish.ru/
    Open hours 15:00 - 02:00

Other places nearby

- Restaurant Tanuki
  Address 46, Kashirskoe sh., Moscow

- Supermarket “Azbuka vkusa”
  Address 78, Kashirskoe sh., Moscow
  Open hours 24/7
  Web-site http://www.av.ru/
Recommended museums, art galleries, and parks

1. The State Historical Museum
   Web-site  www.shm.ru/en/
   Address  1, Red Square, Moscow, 103012, Russia
   Transport  Metro Stations Okhotny Ryad, Ploshad Revolutsii, Teatralnaya Ploshad
   Opening hours  Daily from 11.00 to 19.00, closed on Tuesdays

2. Yuri Orlov Palaeontological Museum
   Web-site  http://www.paleo.ru/museum/
   Address  123, Profsoyuznaya Ulitsa, Moscow, 117647, Russia
   Transport  From Teply Stan Metro station it’s one stop on any form of transport, or 5-7 minutes on foot.
   Opening hours  Wednesday to Friday - 10:00 to 16:00, Saturday and Sunday - 10:00 to 18:45, closed Monday and Tuesday

3. Moscow State University Zoological Museum
   Web-site  http://zmmu.msu.ru/en
   Address  6, Bol’shaya Nikitskaya ulitsa, Moscow, 103009, Russia
   Transport  Okhotny Ryad or Aleksandrovsky Sad Metro stations
   Opening hours  Tuesday to Sunday - 10:00 to 17:00. Monday - closed. The museum is closed on the last Tuesday of each month

4. Cosmonautics Memorial Museum
   Web-site  http://www.kosmo-museum.ru/
   Address  111, Prospekt Mira, Moscow, 129515, Russia
   Transport  VDNKh Metro station
   Opening hours  Daily - 10:00 to 18:00, except Mondays and the last Friday of each month

5. Andrei Rublev Museum of Ancient Russian Art
   Web-site  http://www.rublev-museum.ru/
   Address  10, Andronevskaya Ploshad, Moscow, 105120, Russia
   Transport  Ploshad’ Il’icha and Taganskaya Metro stations
   Opening hours  11:00 to 18:00, except Wednesdays and the last Friday of each month

6. State Tretyakov Gallery
   Web-site  http://www.tretyakovgallery.com
      • Main Gallery
         Address  10, Lavrunshkensky Pereulok, Moscow, 119017, Russia
         Transport  Tretyakovskaya or Novokuznetskaya Metro stations
      • House of Artists
         Address  10/4, Ulitsa Krymsky Val, Moscow, 119049, Russia
         Transport  From Park Kulturi or Oktyabr’skaya Metro station take trolley-buses 10 or B to the Central Park of Culture and Leisure stop
   Opening hours  Daily from 10:00 – 19:00 (20:00), except Mondays

7. State Pushkin Museum of Visual Art
   Web-site  http://www.arts-museum.ru/
   Address  12, Ulitsa Volkhonka, Moscow, 121019, Russia
   Transport  Kropotkinskaya Metro station
Open your map and let yourself be guided by our suggestions.

8. The Palace of the Romanov Boyars
   **Web-site**  http://www.museum.ru/M415
   **Address**  10, Ulitsa Varvarka, Moscow, 103012, Russia
   **Transport**  Kitai Gorod Metro Station
   **Opening hours**  Daily from 10:00 to 18:00, closed on Mondays.

9. Izmailovsky Park
   **Web-site**  http://www.izmailovsky-park.ru/
   **Getting there**  The main entrance to the park, the market and Silver Island are located next to Izmailovsky Park Metro Station and the Izmailovo Hotel Complex. However, you can also go to Izamailovskaya Metro Station - actually located above-ground - and enter along one of the park’s most picturesque alleys.

10. Kolomenskoe park
    **Web-site**  http://mgomz.com/
    **Getting there**  The main entrance to the park is about 10 minutes’ walk from Kolomenskaya Metro Station
    **Opening hours**  Daily from 09:00 to 19:00 (from April till August to 22:00)

11. Gorky Park
    **Web-site**  http://www.park-gorkogo.com/
    **Address**  9, Krymskiy Val, Moscow, 117049, Russia.
    **Getting there**  Park Kultury or Oktiabrskaya Metro Stations.
    **Opening hours**  Daily from 10:00 to 22:00 (most of the rides are closed in the winter)

12. The All-Russian Exhibition Center (VVTs)
    **Web-site**  https://vdnh.ru/
    **Getting there**  VDNKh Metro Station

13. Victory Park on Poklonnaya Gora
    **Web-site**  http://www.poklonnaya-gora.ru/
    **Getting there**  Park Pobedy Metro Station

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**Where to eat and to have a drink?**

**Famous addresses for gastronomic food or panoramic view, or both**

1. Café Pushkin
   **Address**  26A Tverskoy Boulevard, Moscow
   **Web-site**  http://www.cafe-pushkin.ru/

2. Gallery Café
   **Address**  27 Ulitsa Petrovka, Moscow 127031
   **Web-site**  http://cafe-gallery.ru

3. Restaurant Sixty
   **Address**  Moscow International Business Center, Federation Tower, 60th floor, Presnenskaya emb., 12
   **Web-site**  http://en.ginza.ru/msk

4. Restaurant Seventh Heaven
   **Address**  15 Ak. Korolyova St., Moscow
Moving around

5. Restaurant O2 Lounge
   **Address** 3 Tverskaya St., Moscow

**Streets/Areas with Typical Restaurants**

1. Arbat Street - Cafes and places to wine and dine are everywhere - different kitchens (Russian, Italian, Caucasian, Japanese, American)
   **Address** Smolenskaya and Arbatskaya (Dark blue line) metro stations, 10 min walk from the Kremlin. The street stretches for about 1 km between these two stations

2. Kamergersky Pereulok - A historical street where the composer Sergei Prokofiev and a poet Nikolai Aseyev lived
   **Address** Teatralnaya (Dark green line) and Ohotniy ryad (Red line) metro stations, the street runs perpendicular to the Moscow Operetta Theatre

3. Tverskaya Ulitsa - The city’s central thoroughfare since the Middle Ages, home to prestigious shops and restaurants, and has long been the centre of Moscow’s theatre-land.
   **Address** Tverskaya metro station (Dark green line). The street runs Northwest from the central Manege Square
Most popular and suggested places to visit (with a brief description)

**Red Square** remains, as it has been for centuries, the heart and soul of Russia. Few places in the world bear the weight of history to the extent that Moscow’s central square does. From the 16th Century **St. Basil’s Cathedral** - one of the most famous pieces of architecture in the world - to the constructivist pyramid of **Lenin’s Mausoleum**, Red Square is rich in symbols of Russia’s turbulent and intriguing past.

Nearby is the **Gum store**, **State Historical Museum** and **The Kremlin** which is the former royal citadel and currently the official residence of the President of Russia.

**Address** Red Square (Krasnaya ploshchad), Moscow 109012

**Transport** Okhotny Ryad or Ploshad metro stations

One of the most imposing and controversial buildings in Russia, the resurrected **Cathedral of Christ the Saviour** has had a short but turbulent history. It was originally commissioned after the defeat of Napoleon, but work did not begin on its construction until 1839. Designed by the great St. Petersburg architect Konstantin Ton, who was also responsible for the Grand Kremlin Palace and the Kremlin Armoury and whose church designs pioneered the Byzantine-revival style, the cathedral was erected, for maximum effect, on the embankment only a few minutes’ walk from the Kremlin. Sadly, this entailed the destruction of the medieval Alekseevskiy Convent, a course of events which lends an intriguing irony to the cathedral’s own fate.

**Kolomenskoe park** is one of the most beautiful places in all of Moscow. Although only a short metro ride from the center, and situated close to one of the city’s most industrialized areas, the park and its awe-inspiring buildings are so steeped in history that not even the Kremlin itself can quite so well evoke the Russia of old.

Arriving at Kolomenskoe along a street of drab Soviet tower blocks, you are first confronted by a rather gaudy collection of "medieval" sideshows and souvenir booths, and part
of the magic of the experience is the way that this display of touristy tackiness fades from your memory the further you get into the tranquil, rugged beauty of the park proper.

Garage Museum of Contemporary Art is an independent platform for new thinking. Through an extensive program of exhibitions, research, education, and publishing, Garage reflects on current developments in Russian and international culture, creating opportunities for public dialogue and the production of new work and ideas. It’s situated in the Gorky
Park, a central park in Moscow, named after Maxim Gorky, a Russian and Soviet writer, a founder of the socialist realism literary method. The German rock band Scorpions were inspired to write the song on a visit to Moscow in 1989, and the opening lines refer to the city’s landmarks:

*I follow the Moskva*
Arbat Street is a pedestrian street about one kilometer long in the historical centre of Moscow. The Arbat has existed since at least the 15th century, thus laying claim to being one of the oldest surviving streets of the Russian capital. Originally the street formed part of an important trade route and was home to a large number of craftsmen.
The city’s central thoroughfare since the Middle Ages, **Tverskaya Street** is now home to prestigious shops and restaurants, and has long been the centre of Moscow’s theatreland. Nowadays Tverskaya is one of the Moscow’s main streets, which runs uphill from opposite the north end of Red Square.

![Image of Tverskaya Street](image)

**The Bolshoi Theatre** is a historic theatre in Moscow, Russia, designed by architect Joseph Bové, which holds performances of ballet and opera. The Bolshoi Ballet and Bolshoi Opera are amongst the oldest and most renowned ballet and opera companies in the world. It is by far the world’s biggest ballet company, having more than 200 dancers. The theatre is the parent company of The Bolshoi Ballet Academy, a world-famous leading school of ballet. It has a branch at the Bolshoi Theatre School in Joinville, Brazil. The main building of the theatre, rebuilt and renovated several times during its history, is a landmark of Moscow and Russia.

**The All-Russian Exhibition Center (VVTs)** is a bizarre juxtaposition: part agricultural fair, part trade expo, part shopping centre and part street market, with amusements as diverse as paint-balling and camel rides - as well as the ubiquitous slot-machine arcades - on offer in various parts of the grounds. The park itself is an intriguing example of 20th century landscaping and, even if they are a little the worse for wear, the buildings are still preposterously magnificent. The VVTs is truly unique, and well worth a visit, especially as there is plenty more to be seen nearby, including the wonderful Cosmonautics Museum, the Ostankino TV Tower, and the very different delights of the Ostankino Park.

**Tsaritsyno park** is the only 18th-century architectural ensemble of such dimensions
in Russia. Around the grand palace, in the park there are a number of pavilions, pergolas, arbours, artificial grottos, decorative bridges, and a Russian Orthodox temple “Source of Life”, as well as a modern recreation center with an upscale restaurant. For a long time most buildings were ruined (and used for rock climbing). In 2005-2007 most buildings were extensively restored and completed: roofs, interiors and decorations have been added and their historical appearance has been altered. The atrium of the “Bread House” is used for concerts of Moscow musicians. The park grounds contain the group of burial mounds (Kurgans) that belong to the Early Slavs tribe Vyatichs dated to the 11th-13th century

**Airports**

**Domodedovo Airport**

**Public transport**

- **Aeroexpress**
  - Route time 50 min
  - From Paveletsky Railway Station
  - 6.00-0.30 (every 30 min)
  - 470 rub
Moving around

Train
- Route time 70 min
- From Paveletsy Railway Station
- 4.45 - 23.00
- 130 rub

Bus 308
- Route time 35 min
- From Domodedovskaya subway station
- 6.00-0.00 (every 15 min)
- 80 rub + luggage

Route taxi 308
- Route time 35 min
- From Domodedovskaya subway station
- 6.00-0.00 (every 15 min)
- 0.00-6.00 (every 40 min)
- 120 rub

By car
- A105 highway
  - From Kashirskoye Highway

Sheremetyevo Airport

Public transport
- Aeroexpress
  - Route time 50 min
  - From Paveletsy Railway Station
  - 5.30-0.30 (every 30 min)
  - 470 rub

- Route taxi 949
  - Route time 50 min
  - From Rechnoy Vokzal subway station
  - 6.45-21.45
  - 75 rub

- Bus 851
  - Route time 50 min
  - From Rechnoy Vokzal subway station
  - 5.40-0.45
  - 50 rub
Moving around

**Route taxi 948**
- Route time: 50 min
- From Planernaya subway station
- 6.45-21.45
- 75 rub

**By car**
- **Sheremetyevskoye Highway**
  - From Leningradskoye Highway

**Vnukovo Airport**

**Public transport**

**Aeroexpress**
- Route time: 40 min
- From Kievsky Railway Station
- 6.00-0.00 (every hour)
- 470 rub

**Bus 611c**
- Route time: 40 min
- From Troparyovo and Yugo-Zapadnaya subway stations
- 5.00-1.00
- 50 rub

**Bus 611**
- Route time: 40 min
- From Troparyovo and Yugo-Zapadnaya subway stations
- 7.00-23.00
- 50 rub

**Route taxi 45M**
- Route time: 50 min
- From Yugo-Zapadnaya subway station
- 7.00-22.30
- 100 rub

**By car**
- **M3 highway**
  - From Kievskoe Highway
Moscow Metro Map
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Goal-directed context aware action selection is a staple of animal behavior. Adaptive behavior involves planning, execution and monitoring of actions sequences that allow robust recurrent acquisition of evolutionary important outcomes in changing environment. Moreover, animals solve unexpected problems and reuse acquired solutions in the future. It is clear that today robots are far behind animals in their autonomous intelligence. Current state of the art research on deliberate action in robotics is commonly related to the high-level planning. To control a robot these plans should be refined to the level of elementary commands and executed. The problem is that a real environment is dynamic and demands continuous re-refinement of failed commands and instant re-planning. Hence, effective action requires monitoring and ongoing bottom-up feedback as well as feed forward prediction on each level. A suitable solution for such multilevel goal modulated perception-action loop closure is an open issue for the modern robotics. Artificial Neural Networks (ANN) are successfully applied to many real-world problems especially in the domain of classification with the advent of deep learning architectures. Today applications of ANNs in robotics are generally reserved to the areas of visual processing and locomotion control. This is unsurprising given the substantial progress in unsupervised and supervised learning compared to modest advances in integration of neural networks with reinforcement learning (RL). Is it possible to use neural networks as a foundation for the development of effective hierarchical architectures embracing both a goal directed planning and subsequent controlled action execution? Distributed and parallel nature of ANNs in combination with convenience of creation of modular and hierarchical structures makes a strong argument for the positive answer. The most obvious avenue toward this goal is a search for extension of existing deep and reinforcement learning to deep control algorithms. In this lecture results of application of bioinspired functional systems network (FSN) architecture to the problem of goal-directed behavior in stochastic environment will be presented.
2. **Paul Verschure.** The Distributed Adaptive Control of Consciousness in Animals and Machines  
*SPECs - UPF, Spain, guillem.anto@upf.edu*

3. **Frank Ritter.** Tutorial: An Overview of Cognitive Modeling with Soar  
*PSU, USA, frank.ritter@psu.edu*

   In this 3 hour tutorial I will introduce the concept of cognitive modeling in a cognitive architecture, and then in the Soar cognitive architecture in particular. I’ll also present an example model or two, and note how this approach can help model the mind. I will note background readings in cognitive architecture, psychology for modeling, and how to run studies to test models. I will also talk about getting published in this area, and discuss briefly venues for publication and their importance.

4. **Carlos León.** An Architecture of Narrative Memory  
*Universidad Complutense de Madrid, Spain, cleon@ucm.es*

   Narrative is ubiquitous. According to some models, this is due to the hypothesis that narrative is not only a successful way of communication, but a specific way of structuring knowledge. While most cognitive architectures acknowledge the importance of narrative, they usually do so from a functional point of view and not as a fundamental way of storing material in memory. The presented approach takes one step further towards the inclusion of narrative-aware structures in general cognitive architectures. In particular, the presented architecture studies how episodic memory and procedures in semantic memory can be redefined in terms of narrative structures. A formal definition of narrative for cognition and its constituents are presented, and the functions that an implementation of the architecture needs are described. The relative merits and the potential benefits with regard to general cognitive architectures are discussed and exemplified.

5. **Sergey Shumsky.** Deep learning in a Brain  
*Lebedev Physics Institute, Russian Federation, Serge.shumsky@gmail.com*

   What makes our mind deep? Recent advances in “deep learning” shed some light on the cognitive architecture of our brain. Namely, unsupervised learning in our large neocortex resembles learning in Deep Belief Networks, while Long Short-Term Memory model describes deep reinforcement learning, provided by basal ganglia and dopamine system.

6. **Olivier Georgeon.** Implementing Trace-Based Reasoning in a cognitive architecture with the aim of achieving developmental learning  
*Université Claude Bernard Lyon 1, France, olivier.georgeon@gmail.com*

   I will present what Trace Based Reasoning (TBR, e.g., Cordier, Lefevre, Champin,
Georgeon, & Mille 2013)—a new technique of Knowledge Engineering—can bring to research on Biologically Inspired Cognitive Architectures. TBR is a sort of Case-Based Reasoning (e.g., Aamodt & Plaza 1994) applied to learning from initially un-segmented and possibly un-interpreted sequences of events of interaction. In particular, TBR techniques proved suited to designing a cognitive architecture that avoids making common assumptions; namely, that the environment is stationary, deterministic, or discrete, or that input data is Markovian or representative of a predefined model of the environment (Georgeon, Marshall, & Manzotti 2013). A TBR system incrementally discovers, records, hierarchically abstracts, and reuses interesting episodes of interaction at different levels of abstraction. Those progressively learned episodes of interaction work as small programs that can be subsequently re-executed. As a result, TBR provides a solution to implementing agents that can self-program in a bottom-up fashion while being driven by self-motivational principles. Self-programming leads to constitutive autonomy, which theoretician of cognition consider being a crucial feature of cognitive systems (e.g. Froese & Ziemke 2009). With this technique, we seek implementing developmental learning by “sedimentation of habitudes”, as some philosophers of mind have stated and explained since the enlightenments (e.g., David Hume).

7. **Konstantin Anokhin.** Cognitome: The Biological Cognitive Architecture  
   *National Research Center "Kurchatov Institute", Russian Federation, k.anokhin@gmail.com*

8. **Gennady Osipov.** Interaction between Sign-based model of the World and AI Methods in behavior modeling  
   *FRC "Computer Science and Control" RAS, Russian Federation, gos@isa.ru*

9. **Tarek Richard Besold, Oliver Kutz.** Tutorial on Computational Analogy-Making, Concept Blending, and Related Forms of Non-Classical Reasoning  
   *Free University of Bozen-Bolzano, Italy, tarekrichard.besold@unibz.it*

   A 45-minute tutorial on analogy-making, analogical reasoning, and corresponding computational models thereof. Further topics addressed include concept blending and concept invention, as well as their relation to current discussions in cognitive science.

10. **Alexey Averkin.** Hybrid intellectual systems in cognitive economics  
    *Dorodnicyn Computing Center of RAN, Russian Federation, averkin2003@inbox.ru*

    The notion of cognitive economics is being introduced in the work and the premises causing the appearance of this current in contemporary economic theories are given. There is proposed a generalization of cognitive economics conception on the basis of introducing to this domain some parts of intellectual systems in economics, models
based on knowledge, soft calculations and knowledge management in economics. It is shown that creation of intellectual hybrid systems at the turn of these domains in cognitive economics leads to increase of cognitive potential of intellectual systems in economics, greater adaptability and a possibility of setting to mental user’s models.

11. **Antonio Chella**. Autism and BICA  
*Dipartimento di Ingegneria Informatica, Università di Palermo, Italy, antonio.chella@unipa.it*

This paper discusses how the study of a biologically inspired cognitive architecture based on conceptual spaces may offer new opportunities for cognitive theories of autism (Frith, 2003). Happé (1999) discusses the information processing style of autistic people; according to the review, this cognitive style is based on weak central coherence. In brief, autistic people are able to well perceive many detailed features of perceived objects but they lack the capability of perceiving global configurations; moreover they are unable to contextualize perception. Moreover, Frith and Happé (1999) hypothesize that people affected by autism may present a dysfunctional self-consciousness, lacking introspective capabilities. In brief, people affected by autism may be unable to develop a Theory of Other Mind and therefore they could be unable to develop a Theory of Own Mind (see also Happé 2003). Cohen (1994) proposed a computational models of weak central coherence by means of feed forwards neural networks with too many hidden units; McClelland (2000) proposed a model based on an excessively conjunctive form of neural coding. Gustafsson (1997), Gustafsson and Papliński (2004) modeled aspects of autism by means of SOM neural networks with abnormal inhibitory settings. Grossberg and Seidman (2006) proposed the iSTART neural model describing how different regions in the brain may interact in order to generate autistic symptoms. Kriete and Noelle (2015) proposed a computational model based on the Cross Talk Generalization model in the Leabra framework. Rosenberg, et al. (2015) proposed a model based on alterations in divisive normalization, i.e., in the balance of the excitation with the inhibition of the neurons of a neural network. Matessa (2008) proposed a model in the framework of ACT-R, modeling the underconnectivity between the declarative module and the other modules of the architecture. O’Laughlin and Thagard (2000) employ a theory of coherence based on constraint satisfaction in order to model weak central coherence in autism. Chella et al. (1997) developed a biologically inspired cognitive architecture aimed at modelling perceptive capabilities in a robot, organized in three computational areas. The subconceptual area is concerned with low level processing of perceptual data coming from the sensors. In the linguistic area, representation and processing are based on a knowledge representation system. In the conceptual area, data coming from the subconceptual area are organized in conceptual categories according to the notion of conceptual spaces (Gärdenfors, 2000). A conceptual space is a metric space in which each dimension is a perceived quality as space position and distance. A point represents a perceived entity, e.g., a chair, while the metric distance is a measure of perceived similarity of the corresponding entities. A Concept is represented by a region in which all the points considered as instances of that concept are located. The weak central coherence cognitive style
may thus be modelled by means of a conceptual space with an excessive, redundant number of quality dimensions. A robot equipped with this abnormal space is able to represent every detail of perceived entities, but, due to the sparseness of the resulting space, the capability of representing concepts vanishes: e.g. it is able to store each instance of chairs seen in its operating life, while it is unable to represent the concept of “chair”. Chella et al. (2008) also developed an extended version of the cognitive architecture previously described aimed at modelling introspective capabilities in a robot. To model such introspective capabilities, the notion of higher-order conceptual space has been introduced: a point in this higher order space corresponds to a perceived agent together with its own first order conceptual space, i.e., the robot itself, a person, another robot with introspective capabilities. Therefore, the Theory of Other Mind and the Theory of Own Mind of the robot may be modeled by this extended formalism. A point corresponding to a perceived introspective robot or a person is linked with an estimate of the conceptual space of the robot, thus representing the Theory of Mind related with that robot or person. A point representing the robot itself is thus related with the Theory of Own Mind of the robot. In the case of abnormal conceptual space because of weak central coherence, the robot is unable of introspective capabilities: because of the excessive number of quality dimensions in the conceptual space, we can speculate that the higher order spaces would collapse to a first order space with an infinite number of dimensions. The robot is then unable to represent the Theory of Mind of the other introspective entities, including itself. In summary, a robot equipped with an abnormal, excessive conceptual space, may open new research directions in the study of cognitive theories of autism.

12. **David Vernon.** Desiderata for Developmental Cognitive Architectures  
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This lecture builds on Ron Sun’s influential Desiderata for Cognitive Architectures by focussing on the desirable attributes of an biologically-inspired cognitive architecture for an agent that has a capacity for autonomous development. Ten desiderata are proposed, dealing with various aspects of embodiment, value systems & motives, sensorimotor contingencies, perception, attention, action, memory, prospection, learning, and self-organization. These desiderata are motivated by studies in developmental psychology, cognitive neuroscience, and enactive cognitive science. All ten focus on the ultimate aspects of cognitive development — why that feature is necessary and what it enables — rather on than the proximate mechanisms by which they can be realized. As such, the desiderata are for the most part neutral regarding the paradigm of cognitive science — cognitivist or emergent — that is adopted when designing a cognitive architecture. Where some aspect of a given feature is specific to a paradigm, this is noted.

13. **Antonio Lieto.** Computational Explanation in BICA  
*University of Turin, Department of Computer Science, Italy, lieto@di.unito.it*

In this lecture I will focus on the epistemological role of the computational explanation
of biologically inspired systems and architectures. Such problem has impact both on the design phase of computational systems and on the phase concerning the results interpretation.

I will provide an overview of the main methodological approaches for the design of BICA and will outline which kind of computational models have an explanatory role and which one cannot be considered explanatory at all. In particular I will show that purely functionalist models and system (i.e. models based on the methodological approach known as “functionalism” and purely based on a weak equivalence between cognitive processes and AI procedures) are not good candidates for providing advances in the science of BICA.

On the other hand, since a realistic strong equivalence between a model/system and target natural system is not currently achievable*, the only way to make progress is that one based on the development of plausible structural models of our cognition able to couple some advantages of the functional perspective with some of the structural design constraints proposed by the “structural” approach.

I will show that only models and systems designed with the proposed “functional-structural” coupling can be considered good “proxyies" of a given target biological system and can play an explanatory role about it. I will also show that such systems can play a twofold game since the can be useful both to:

i) advance the science of BICA in terms of technological achievements

ii) play the role of “computational experiments” able to provide insights and results useful for refining of rethinking theoretical aspects concerning the target biological system used as source of inspiration.


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The term restoration refers to the renewal of psychological, physical and social resources that individuals use to meet the demands of everyday life, such as the ability to concentrate (Hartig, 2004; Hartig et al., 2011). Restoration is highly reliable on the environment and inadequate restoration can diminish the individual’s cognitive capacity and even lead to health problems if prolonged (Hartig, 2004; Hartig et al., 2011; Kaplan and Kaplan, 1989).

To date, studies in the field looking at how restorative an environment is have relied on static photographic images (Hartig & Staats, 2006; Lindal & Hartig, 2013a, 2013c) or videos (Ulrich, et al., 1991; Karmanov & Hamel, 2008) of existing sites, presented in laboratory settings where confounding and external factors could be controlled. The disadvantage of these techniques is the lack of interaction between the participants and the environment. Another option is to examine environmental impact on restoration using field studies (e.g., Hartig et al., 1991; Hartig et al., 2003; Johansson et al., 2011), allowing participants to interact with the environment but raising the issue of internal validity as controlling for confounding variables is difficult (Hartig, 2011).

Powerful and rapidly developing computer technologies offer alternative approaches for restoration studies. They open up for the creation and presentation of highly
realistic, three-dimensional virtual environments in which almost every visual aspect of the physical environment can be precisely manipulated and confounding factors strictly controlled (de Kort & IJsselstein, 2006; Depledge, Stone, & Bird, 2011; Lindal & Hartig, 2013; Rohrmann & Bishop, 2002). They also allow study participants to interact with the environment and move freely within it.

The present research tested restorative effect on participants’ physiological reactivity (e.g. blood pressure, heart rate etc.), subjective experience and cognitive abilities using virtual reality. The results and future work will be reported and discussed. In particular, certain limitations of the virtual reality such as mode of navigation will be discussed.

15. Natalia Efremova. Neurophysiologically plausible cognitive architectures in computer vision
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16. Valery E. Karpov. From Swarm Robotics to Social Behavior of Robots
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We discuss general principles of interaction in groups of robots based on models of social behavior. A number of the models and methods implementing various forms of social organization in groups of robots on the basis of community typification are offered. We consider such fundamental mechanisms as coalition formation, language communication and task distribution in collectives. Implementation of psychophysiological features on the basis of the mechanism of emotions and temperament lies at the heart of the model of an individual capable to socialization.

17. Aleksandr Panov. Biologically and psychologically inspired modelling in BICA
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Nowadays various biologically inspired cognitive architectures lack a front-page level of human behavior modelling – models of human linguistic and social activity. Well-known problems in these research areas – problems of sign grounding and term formation – are avoided in BICA where central space is occupied by memory procession and decision making. In the lecture we propose sign based approach aimed to build such knowledge representation (the world model) that will consume these problems and put into operation the sign formation module in cognitive architectures. Elements in the world model – signs – are grounded on external environment signals within a neurophysiologically inspired model such as HTM and other corticomorphic models. We consider the psychological theory of activity to represent the world model and to construct the model of cognitive processes (planning, attention). Within this theory an agent’s behavior is considered to be carried out in the course of the so-called activity directed by a motive (significance of a needed object). This activity is comprised out of a set of actions. Each action is aimed at achieving specific goal
and consists of automated operations. Combination of operations forming an action is
dependent on the observed conditions. While modeling the cognitive process actions
and operations are formalized with some formal procedures. We assume that the
separation of the available procedures to action and operation sets is dynamic and
can vary during the process. In any case we attribute the goal oriented actions to
be symbolic procedures forming the symbolic level of the behavior and automated
operations to be subsymbolic ones (subsymbolic level). Within our assumption at a
certain stage of the cognitive process some operations can be raised to the symbolic
level and contrariwise some actions can be automated.

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Biologically inspired cognitive architectures can adopt distinct levels of abstraction,
from symbolic theories to neural implementations. Despite or perhaps because of
those widely different approaches, they can constrain and benefit from each other in
multiple ways (Jilk et al, 2008).
The first type of synergy, called the reductionist approach, occurs when a higher-level
theory is implemented in terms of lower-level mechanisms, bringing implementational
constraints to bear on functional abstractions. As an illustration, we describe how the
ACT-RN neural network implementation (Lebiere & Anderson, 1993) constrained
future developments of the ACT-R production system cognitive architecture in biologi-
cally plausible directions (Lebiere & Anderson, 1998). Future efforts in this direction
demonstrated how the functional constraints that guided the earlier effort could be
further to a detailed biology of neural structures such as the basal ganglia (Stocco et al,
2010).
The second type of synergy, called the hybrid approach, occurs when cognitive ar-
chitectures at distinct levels are combined, leading to capabilities that wouldn’t be
readily available in either modeling paradigm in isolation. A prerequisite for this type
of integration is a compatible mapping between frameworks of different levels. The
ACT-R cognitive architecture and the Leabra neural architecture have converged on
such a mapping despite their opposite origins through a combination of functional and
neural constraints. The SAL hybrid architecture, a Synthesis of the ACT-R cognitive
architecture and the Leabra neural architecture, provides an illustration of the benfits
of the hybrid approach through its combination of high-level control and low-level
The third type of synergy, called the constructivist approach, results when the same
task or phenomena are modeled at different levels, bringing insights and constraints
across levels. A necessary condition for this approach is a close mapping between
mechanisms at the different levels. The ACT-R architecture has integrated abstractions
of neural mechanisms in its subsymbolic layer including partial matching (Lebiere &
Anderson, 1994), blending (Lebiere, 1999) and a new associative learning mechanism
(Thomson & Lebiere, 2013). Models of sensemaking processes developed in both
ACT-R and Leabra illustrate the deep correspondence between mechanisms at the
symbolic, subsymbolic and neural levels.
Finally, we conclude with a brief reflection of further directions in neurally-inspired cognitive architectures, including new representational directions.

19. **Evgeny Osipov.** Computing with hyper-vectors: fundamentals of Vector Symbolic Architectures  
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Vector Symbolic Architectures VSA is an approach for encoding and operations on distributed representation of knowledge, and has previously been used mainly in the area of cognitive computing and natural language processing. The fundamental difference between the distributed and traditional (localist) representations of data is as follows: in localist computing architectures each bit and its position within a structure of bits are significant (for example, a field in a database has a predefined offset amongst other fields and a symbolic value has unique representation in ASCII codes); whereas in a distributed representation all entities are represented by vectors of very high dimension. That is, entities are represented by the direction of a vector in a high-dimensional space and every bit contributes to defining the direction of the vector. In a localist representation single bits or small groups of bits can be interpreted without reference to the remainder of the bits. In a distributed representation it is only the total set of bits that can be interpreted. High dimensionality refers to that fact that several thousand positions (of binary numbers) are used for representing a single entity. In this talk the essentials hyper-dimensional computing and vector symbolic architectures, their properties and selected illustrative applications will be presented.

20. **Sergey Dolenko.** Solving Inverse Problems by Artificial Neural Networks  
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Nearly all experimental results in modern science are the results of indirect measurements. This means that there is a separate problem called an inverse problem (IP) - to extract the information interesting for the researcher from the measured experimental data. Solving such problems is an inherent necessity in many areas of science, including spectroscopy, geological prospecting, aerospace image processing and others. The lecture discusses methodological aspects of the solution of IP with the help of such biologically inspired cognitive architecture as artificial neural networks (ANN). Different formulations of IP from the point of view of data processing methods are given. Various methodological approaches to the solution of IP using ANN techniques called “experiment-based”, “model-based”, and “quasi-model” approaches, are considered. Their characteristics, differences and areas of application are discussed. The differences of ANN from other methods of solution of IP are discussed, as well as the key areas where their use is justified. Different approaches to simultaneous determination of parameters when solving multi-parameter IP are considered. The material is illustrated by examples of IP from the areas of optical spectroscopy and electrical prospecting.

21. **Olga Chernavskaya.** The Cognitive Architecture within Natural-Constructive Ap-
The cognitive architecture designed within the Natural-Constructive Approach (NCA) to modeling the cognitive process is presented. This approach is based on the dynamical theory of information, the neurophysiology data, and neural computing (combined with nonlinear differential equation technique for the concept of dynamical formal neuron). Main peculiar feature of the architecture is split of the whole system into two subsystems, by analogy with two cerebral hemispheres of human brain. One of them should necessarily contain the random element (noise) required for generation of information; being responsible for creative work and learning. The other one, being free of noise, is responsible for processing the well-known information. It is shown that this architecture provides the possibility to interpret and reproduce peculiar features of the human cognitive process, namely – uncertainty, individuality, intuitive and logical thinking, etc. Within NCA, the emotions could be associated with the noise-amplitude variation, and this very variation does control the activity of two subsystems (i.e., the cross-subsystem connections corresponding to corpus callosum). The neurophysiology-inspired model for coupling up the noise amplitude with the specific variable (corresponding to effective composition of neurotransmitters) is imbedded into the architecture. It is shown that this model provides the possibility to describe, in particular, the effect of stress/shock under extreme external conditions, which is in qualitative agreement with experiment.

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In 1998, Philips coined the term «Ambient Intelligence» (AmI) in order to illustrate a vision of the future where various information technologies seamlessly interact and adapt to human needs while being none obtrusive. Ambient Intelligence systems aim at augmenting real world environments to create Smart Spaces where users are provided with pervasive virtual services. According to classical definition, an AmI system is a digital environment that proactively, but sensibly, supports people in their daily lives. Nowadays, Ambient Intelligence is often used in a wider sense as a generic concept, and the close term «Smart Environment» is reserved to describe the physical infrastructure (e.g. sensors, actuators and networks) that supports the AmI-system. It is worth noticing that AmI represents a first step towards the implementation of NBICS-convergence technologies (NBICS are the first letters to denote the following technologies: N – Nano, B – Bio, I – Info, C – Cogno, S – Socio). The developments in these fields not just complement each other – the fields are gradually merging. Such a fusion of these branches corresponds to the concept of synergistic science where heterogeneous disciplines and technologies co-operate to enable a new seamless user-friendly artificial environment of smart networked devices. So AmI scientific problems are faced on the crossroad of computer science, cybernetics, ergonomics, artificial intelligence, cognitive sciences, behavior sciences, social sciences, mechatronics and robotics. Primarily, a cybernetic problem of organizing the required behavior of
artificial micro-environment is solved by using both negative feedback and positive feedback; here such problems as user recognition, needs awareness, behavior context understanding, as well as the comparison of real control results with expected ones, are of special concern. Also the black-box concept is conserved augmented by Weiser’s ideas: “The most profound technologies are those that disappear. They weave themselves into the fabric of everyday life until they are indistinguishable from it”. Thus, the miniaturization of embedded sensors and actuators brings about their dissolution in real environment (or disappearance), so the people perceive only the friendly user interface. Besides, we deal with a new generation of «man-machine-environment» systems usually studied in ergonomics. Indeed, the AmI represents a new concept of man-machine interface, where people are surrounded by useful micro-devices embedded into physical world and tied to intelligent software. Thus, a hybrid intelligent cyber-physical environment emerges based on invisible collective (web) intelligence. The AmI technological devices ought to be embedded, ubiquitous, context aware, personalized, transparent, anticipatory, well-adapted to human senses. Generally, technological resources of AmI are related to the following six areas: 1) sensors and pervasive measurement devices; 2) actuators, mechatronic devices and robotic systems; 3) ubiquitous networks; 4) ubiquitous computing; 5) user friendly (anthropocentric) interface; 6) Artificial Intelligence (AI) and Multi-Agent Systems. A variety of AmI concepts, models and architectures is presented in our lecture. Specifically, some biologically and psychologically inspired AmI architectures are considered.

23. Vladimir E. Pavlovsky. Neuro Control in a Robotics
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In the Lecture on the examples of specific problems the principles of neuro control in a robotics are considered. Tasks which are discussed: the motion of the robot along the colored line, problems of navigation (localization) for biped and the six-legged walking robots, a problem of control of a quadrocopter in the modes take-off-soaring-landing, flight along trajectories, aerobatics. The last tasks represent an important class of problems of nonlinear control of systems with deficiency of control directors of influences (nonlinear control of underactuated systems). At the beginning of lecture short introduction to technology of neural networks is given, types of networks and their opportunity and advantages to robotic control are discussed.

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The lecture describes current models of autonomous cognitive agents. The study of these models can be considered as the method of investigations of biologically inspired cognitive architectures (BICA). The main attention is paid to the models that are used at studying of cognitive evolution. Several examples of such models are outlined. Schemes of new models are proposed.

26. Victor K. Finn. Intelligent System as a means of productive thinking simulating plausible reasoning simulates productive thinking to discover new knowledge.

27. Witali Dunin-Barkowski, Ksenia Solovyeva. Data Formats Inside the Brain. Technically, the brain presents the "end-to-end" system (ETES), which monitors the state of the external world using numerous receptors and acts back to it via multiple effectors to impose the world’s states, comforting the brain’s (the host organism’s) needs/goals. In ETES, the concrete aspects of work of particular parts and elements of the system do not matter per se, as long as the system’s needs are reasonably satisfied. Taking into consideration the "kluge principles" of the brain construction (Marcus, 2009) it seems quite improbable that inside brain there are well mathematically-treatable schemes. Most probably, the processes there are well "entangled" (in not quantum mechanical way). Examples of real language words entanglement are recently found in deep learning based computer translation systems. The likely aspects we should be ready to see in brain. Along with that, the simple examples of data formats are also prone to be found in natural neural systems. Especially, if they have precious qualities and are easy to get in simple neural networks (neural models). Examples of such data formats will be presented in the talk. The work was supported by the Russian Foundation of Basic Research grant # 16-07-01059.

28. Vladimir Golovko. Current Trends and Advances in Deep Neural Networks. Over the last decade the deep neural networks are the powerful tool in the domain of machine learning. In the general case a deep neural network consists of multiple layers of neural units and can accomplish a deep hierarchical representation of their input data. The first layer extracts low-level features; the second layer detects higher level features, and as a result the deep neural network performs deep non-linear transformation of input data into more abstract level of representation. The important problem is training of deep neural network, because learning of such a network is much complicated compared to shallow neural networks. This is due to the vanishing gradient problem, poor local minima and unstable gradient problem. Therefore a lot of deep learning techniques were developed that permit us to overcome some limitations of conventional training approaches. Since 2006, the unsupervised pre-
training of deep neural network was proposed. In this case the training of deep neural networks consists of two stages: pre-training of the neural network using a greedy layer-wise approach and fine-tuning all the parameters of the neural network using back-propagation or the wake sleep algorithm. The pre-training of deep neural network is based on either the restricted Boltzmann machine (RBM) or auto-encoder approach. At present, the stochastic gradient descent (SGD) with rectified linear unit (ReLU) activation function is used for training of deep neural networks in supervised manner. There exist different types of deep neural networks, namely deep belief neural networks, deep convolutional neural networks, deep recurrent neural networks, deep autoencoder and so on. Deep neural networks currently provide the best performance to many problems in images, video, speech recognition, and natural language processing. This lecture provides an overview of deep neural networks and deep learning. Different deep learning techniques, including well-known and new approaches are discussed. So, for instance, a new technique called “REBA” for the training of deep neural networks, based on the restricted Boltzmann machine is demonstrated. In contrast to Hinton’s traditional approach to the training of restricted Boltzmann machines, which is based on linear training rules, the proposed technique is founded on nonlinear training rules. Experiments demonstrate a high potential of deep neural networks in real applications.

29. **Lubov Podladchikova, Dmitry Shaposhnikov.** An approach to the study of the internal functional structure of cortical columns

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At present, the cortical columns attract an attention of the scientists and developers in various areas of neuroscience and neuroengineering. In the present report, the results obtained in experimental and model studies have been considered. The problems of the columnar organization that are not solved up to now, have been determined, namely: (i) what are appropriate criteria for the identification of functional columns; (ii) may the cortical functional columns be considered as relatively discrete units; (iii) what are the principles of intrinsic functional structure of the columns; (iv) what are cooperative functions of a column as compare with single neuron level; (v) what are the dynamic operations within the columns. An approach to the study of the internal functional structure of cortical columns has been considered.

30. **Kate Jeffery.** Neural representation of complex space

*UCL, UK, k.jeffery@ucl.ac.uk*

How the brain forms a representation of space, called a "cognitive map", for use in navigation and memory, has been an intensive topic of investigation for several decades. It began with the discovery by John O’Keefe of place cells, which fire at high rates when an animal ventures into particular parts of the environment. Subsequent decades saw the discovery of additional types of spatially encoding neurons including head direction cells and grid cells. Study of these neurons has been very informative in understanding how rats, and we think other mammals including humans, form
cognitive maps. More recently attention is turning to how these neurons function in the complex real world, which has multiple compartments and in which animals are not always constrained to a horizontal surface. This talk will review the spatially encoding neurons and discuss recent research into the encoding of complex space.
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caaxaap@gmail.com

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*Sir Vladimir A. Gorshkov-Cantacuzene and Sir Sergey E. Zhuperin*  
vladimir-gorsh@mail.ru

3. The application of ant algorithm to optimal route search for cargo freights with constraints on traversal order  
*Maksim Privalov, Olga Chengar and Alexander Sekirin*  
maxim.privalov@gmail.com

4. Investigation of optimal parameters for mixed ACO-k-means segmentation algorithm in context of MRI images  
*Samer El-Khatib*  
samer_elkhatib@mail.ru

5. Embodied and Generalized  
*Alexander Belikov*  
belikov@philos.msu.ru

6. Character Reasoning of the Social Network Users on the Basis of the Content Contained on Their Personal Pages  
*Artur Azarov, Alexander Tulupyev, Tatiana Tulupyeva and Maxim Abramov*  
artur-azarov@yandex.ru

7. Users’ of information systems protection analysis from malefactor’s social engineering attacks taking into account malefactor’s competence profile  
*Artur Azarov, Maxim Abramov, Tatiana Tulupyeva and Alexander Tulupyev*  
artur-azarov@yandex.ru
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   Artur Azarov, Maxim Abramov and Ekaterina Golovina
   artur-azarov@yandex.ru

   Galina Rybina and Yuri Blokhin
   galina@ailab.mephi.ru

10. Some Aspects of Intellectual Tutoring Based on the Integrated Tutoring Expert Systems Usage
    Galina Rybina, Elena Sergienko and Iliya Sorokin
    galina@ailab.mephi.ru

    Galina Rybina, Dmitriy Demidov and Dmitriy Chekalin
    galina@ailab.mephi.ru

12. Dynamic Intelligent Systems Integration and Evolution of Intelligent Control Systems Architectures
    Victor Rybin, Galina Rybina and Sergey Parondzhanov
    galina@ailab.mephi.ru

13. Some aspects of temporal knowledge acquisition and representation in dynamic integrated expert systems
    Galina Rybina and Ivan Danyakin
    galina@ailab.mephi.ru

14. Application of Hopfield neural network to the N-Queens problem
    Andrei A. Lapushkin
    anlapd@yandex.ru

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    Olga Lomakina, Lubov Podladchikova and Dmitry Shaposhnikov
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18. Active adaptation of expert-based suggestions in ladieswear recommender system LookBooksClub via reinforcement learning
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   aaafil@mail.ru

19. Swarm MeLiF: Feature Selection with Filter Combination Found via Swarm Intelligence
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   aaafil@mail.ru

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   kazakov.VADIM.2012@yandex.ru

21. On alternative instruments for the fMRI data analysis: General linear model versus Algebraic topology approach
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   ptica89@bk.ru

22. Causal interactions within the Default Mode Network as revealed by low-frequency brain fluctuations and information Transfer Entropy
   Maksim Sharaev, Vadim Ushakov and Boris Velichkovsky
   msharaev@mail.ru

23. “Cognovisor” for the human brain: Towards mapping of thought processes by a combination of fMRI and eye-tracking
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   dolenko@srd.sinp.msu.ru
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   Zarema B. Sokhova and Vladimir G. Red’ko
   vgredko@gmail.com

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   xperroni@gmail.com

28. Simulation of learning in neuronal culture
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29. The approach to modeling of synchronized bursting in neuronal culture using a mathematical model of a neuron with autoregulation mechanism
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32. Comparative Analysis of Residual Minimization and Artificial Neural Networks as Methods of Solving Inverse Problems: Test on Model Data
    Igor Isaev and Sergey Dolenko
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